When teaching technologies for education, it is important to incorporate interactive elements to prepare these future professionals.
For this I found these 3 OERs:

The first of them is on the MIT Sloan School platform and offers tools for developing educational situation simulators.
https://mitsloan.mit.edu/teaching-resources-library/cleanstart-simulating-a-clean-energy-startup

In the Open Library of E-campus Ontario I found an XR simulation for developing accessibility in teaching.
https://openlibrary.ecampusontario.ca/item-details/#/eaa93493-4d95-4f84-9828-8dedcd15d735?k=instructional%20design&itemTypes=6&itemTypes=12&sortCol=2&increasePopularSearch=true

Finally, the Merlot platform directed me to a pedagogical curriculum mapping tool:
https://curriculum.ok.ubc.ca/